

INT-RS module v1.11 2012-11-06 - short technical description

The INT-RS module is an INTEGRA (LCD) bus to RS-232 converter. It is dedicated to work with INTEGRA panels with firmware v1.11 2012-11-06 or newer.

To properly configure INT-RS module with INTEGRA panel, the following steps should be done:

- 1) Set the module address using DIP-switches 3..1 (3-MSB, 1-LSB). Allowed addresses are:
 - 0..3 - for INTEGRA 24 and 32 (i.e. DIP3='OFF')
 - 0..7 - for INTEGRA 64, 128 and 128-WRL
 E.g. to set the 6 address = 110_{bin}, the DIP-switches should be moved to: DIP3='ON', DIP2='ON', DIP1='OFF'.
- 2) Set the module function using DIP-switches 8..4 (8-MSB, 4-LSB). Possible values are 0 to 31 = 00000_{bin} to 11111_{bin}, but only the first few functions are present (see description below).
- 3) Connect INT-RS module to INTEGRA LCD bus using 4-wire cable.
- 4) Enter the service mode, go into the *Structure* menu, enter the *Hardware* submenu, select the *Identification* position and invoke the *LCD keypads id.* function.

For more details refer to INTEGRA manuals.

Function 0 - DIP-switches 8..4 = 00000

The module RS-232 port acts as INT-KLCD keypad serial port. For details refer to INT-KLCD eng.pdf document.

Function 1 - DIP-switches 8..4 = 00001

The module is used by INTEGRA panel for the monitoring purposes. To activate monitoring through INT-RS module, set the *Mon.ETHM-1* option in panel service settings.

If the system contains ETHM-1 modules and INT-RS modules with function 1, setting the *Mon.ETHM-1* option will allow to monitor events only by one of these modules - the one with the lowest address (e.g. the system contains modules: ETHM-1 address 5, INT-RS with function 0 address 1 and INT-RS with function 1 address 3 modules. Monitoring will be processed only through INT-RS with function 1 address 3 module).

RS-232 serial port of INT-RS module is configured as 4800/8/1/N. The DB9-male connector on the PCB makes use of the following lines:

- RX (pin 2) - serial input
- TX (pin 3) - serial output
- DTR (pin 4) - output - active when INT-RS module has communication with INTEGRA
- GND (pin 5) - signal ground
- DSR (pin 6) - input - the module can use this signal only to generate 'No external device DTR signal' event

The GND lines between INT-RS module and external device must be tied together.

The RX and TX lines should be swapped.

The DTR and DSR lines should also be swapped, if they are used.

In INTEGRA service mode it can be set that INT-RS module does or does not generate 'No external device DTR signal' event. It can also be set that INT-RS module does or does not check '?',#13 command (see below). If set, a monitoring trouble arises if external device does not ask INT-RS with '?',#13 question for a time longer than 32 seconds.

Communication between INT-RS module and external device is arranged in such a way that external device should ask INT-RS module to check if a new event is ready to be sent to a monitoring station. All data are ASCII chars ended with CR char (#13 = 0x0D byte). Data exchange is not time dependent.

Commands that INT-RS module understands:

- '?',#13 - a question if a new event is ready (2 bytes: 0x3F, 0x0D)
- '+',m,#13 - confirmation of sending event with marker m (3 bytes: 0x2B, m, 0x0D)
- '-',m,#13 - error sending event with marker m (3 bytes: 0x2D, m, 0x0D)

An answer is returned only on '?',#13 question. Possible answers are listed below:

- 'OK',#13 - no new event to send
- 'EN=m,s,iiii,cc'#13 - 4/2 event to send: m - event marker, s - monitoring station number ('1' or '2'),
iiii - event identifier, cc - event code
- 'EC=m,s,iiii,q,ccc,pp,nnn'#13 - Contact ID event to send: s - monitoring station number ('1' or '2'), m - event
marker, iiiii - event identifier, q and ccc - event code, pp - partition number,
nnn - source number

Events format and what events should be sent (4/2 or Contact ID) are to be set in INTEGRA service mode.

Event marker m is a char between 'a' and 'z'. The current event and its marker remain unchanged upon successive '?',#13 questions, until the event is confirmed by '+',m,#13 command from the external device or if INTEGRA time-out occurs (75 seconds). The next event, if ready, will be submitted by INT-RS module with succeeding value of marker m.

Function 2 - DIP-switches 8..4 = 00010

The module is used by INTEGRA panel for the integration purposes.

RS-232 serial port of INT-RS module is configured as 19200/8/1/N. The DB9-male connector on the PCB makes use of the same lines as in the case of Function 1.

Communication between INT-RS module and external device is arranged in such a way that external device should ask (send command to) INT-RS module, and the module will answer immediately, if it is not marked otherwise.

Data exchange is not time dependent. The protocol uses the following frame structure (both ways - from and to INT-RS):

0xFE	0xFE	cmd	d1	d2	...	dn	crc.high	crc.low	0xFE	0x0D
------	------	-----	----	----	-----	----	----------	---------	------	------

The 16-bit crc sum is calculated as follows (see Appendix 4):

- 1) Set $crc := 0x147A$
- 2) For all successive bytes $b = cmd, d1, d2, \dots, dn$ perform the crc update steps:
 - a) $crc := rl(crc)$ - rotate crc 1 bit left (msb=bit.15 shifts into lsb=bit.0 position)
 - b) $crc := crc \text{ xor } 0xFFFF$
 - c) $crc := crc + crc.high + b$, e.g. if $crc=0xFEDC$ and $b=0xA9$ then: $0xFEDC + 0xFE + 0xA9 = 0x0083$

The 0xFE byte is special value:

- 1) Two (or more) successive 0xFE mean frame synchronization - i.e. if device waits for any data-frame byte and it receives 0xFE, 0xFE - it should interrupt collecting the current frame and start waiting for cmd.
- 2) If device is waiting for the 1st byte of a frame (i.e. waiting for cmd), receiving 0xFE should not change it - device should be still waiting for cmd. So, cmd can not be 0xFE.
- 3) If any byte of the frame (i.e. cmd, d1, d2, ..., dn, crc.high, crc.low) to be sent is equal 0xFE, the following two bytes must be sent instead of single 0xFE byte: 0xFE, 0xF0. In such case only single 0xFE should be used to update crc.
- 4) If 0xFE, 0x0D are received, it means the frame is completed and it can be processed - i.e. check crc and analyze.
- 5) If other value after 0xFE is received - treat it as 0xFE, 0xFE (i.e. treat it as synchronization sequence).

If frame is corrupted (i.e. wrong crc sum or interrupted by 0xFE, 0xFE before completed) or cmd is not known or data length is not suitable for cmd - it is dropped and no answer is given back. **External device should act the same way.**

Exemplary frames: FE FE 09 D7 EB FE 0D FE FE 1C D7 FE F0 FE 0D

Part 1 - Reading INTEGRA state:

cmd	meaning	answer	
0x00	zones violation	0x00	+ 16 bytes (e.g. 06 20 00 00 00 00 00 00 00 00 00 00 00 00 80 - violated zones 2, 3, 14 and 128)
0x01	zones tamper	0x01	+ 16 bytes
0x02	zones alarm	0x02	+ 16 bytes
0x03	zones tamper alarm	0x03	+ 16 bytes
0x04	zones alarm memory	0x04	+ 16 bytes
0x05	zones tamper alarm memory	0x05	+ 16 bytes
0x06	zones bypass	0x06	+ 16 bytes
0x07	zones 'no violation' trouble	0x07	+ 16 bytes
0x08	zones 'long violation' trouble	0x08	+ 16 bytes
0x09	armed partitions (suppressed)	0x09	+ 4 bytes
0x0A	armed partitions (really)	0x0A	+ 4 bytes
0x0B	partitions armed in mode 2	0x0B	+ 4 bytes
0x0C	partitions armed in mode 3	0x0C	+ 4 bytes
0x0D	partitions with 1st code entered	0x0D	+ 4 bytes
0x0E	partitions entry time	0x0E	+ 4 bytes
0x0F	partitions exit time >10s	0x0F	+ 4 bytes
0x10	partitions exit time <10s	0x10	+ 4 bytes
0x11	partitions temporary blocked	0x11	+ 4 bytes
0x12	partitions blocked for guard round	0x12	+ 4 bytes
0x13	partitions alarm	0x13	+ 4 bytes
0x14	partitions fire alarm	0x14	+ 4 bytes
0x15	partitions alarm memory	0x15	+ 4 bytes
0x16	partitions fire alarm memory	0x16	+ 4 bytes
0x17	outputs state	0x17	+ 16 bytes
0x18	doors opened	0x18	+ 8 bytes
0x19	doors opened long	0x19	+ 8 bytes
0x1A	RTC and basic status bits	0x1A	+ 9 bytes (see description below)

cmd	meaning	answer
0x1B	troubles part 1	0x1B + 47 bytes (see description below)
0x1C	troubles part 2	0x1C + 26 bytes (see description below)
0x1D	troubles part 3	0x1D + 60 bytes (see description below)
0x1E	troubles part 4	0x1E + 29 bytes (see description below)
0x1F	troubles part 5	0x1F + 31 bytes (see description below)
0x20	troubles memory part 1	0x20 + 47 bytes (see description below)
0x21	troubles memory part 2	0x21 + 39 bytes (see description below)
0x22	troubles memory part 3	0x22 + 60 bytes (see description below)
0x23	troubles memory part 4	0x23 + 29 bytes (see description below)
0x24	troubles memory part 5	0x24 + 48 bytes (see description below)
0x25	partitions with violated zones	0x25 + 4 bytes
0x26	zones isolate	0x26 + 16 bytes
0x27	partitions with verified alarms	0x27 + 4 bytes
0x28	zones masked	0x28 + 16 bytes (answer can be delayed up to 5s)
0x29	zones masked memory	0x29 + 16 bytes (answer can be delayed up to 5s)
0x7D	+1 byte - read zone 1..128 temperature	0x7D + 3 bytes (answer can be delayed up to 5s): 1 byte - zone number 1..128 2 bytes - temperature (high,low): 0x0000 = -55.0 °C 0x0001 = -54.5 °C 0x006E = 00.0 °C ... 0xFFFF = undetermined If requested zone is not temperature zone, answer will not be returned.
0x7E	INTEGRA version	0x7E + 14 bytes, e.g. for version 1.23 2012-05-27: 1 byte - INTEGRA type: 0, 1, 2, 3 = INTEGRA 24, 32, 64, 128 4 = INTEGRA 128-WRL SIM300 132 = INTEGRA 128-WRL LEON 66 = INTEGRA 64 PLUS 67 = INTEGRA 128 PLUS 11 bytes - '12320120527' 1 byte - language version (1=english, otherwise other language version) 1 byte - 255=settings stored in FLASH, otherwise not stored

cmd meaning

0x7F list of new states of above data

answer

0x7F + 5 bytes (each bit is set when new data is collected in corresponding command, each bit is cleared after reading the corresponding command):

1 byte - .0 - 1 = new data in 0x00 command
 .1 - 1 = new data in 0x01 command
 .2 - 1 = new data in 0x02 command
 .3 - 1 = new data in 0x03 command
 .4 - 1 = new data in 0x04 command
 .5 - 1 = new data in 0x05 command
 .6 - 1 = new data in 0x06 command
 .7 - 1 = new data in 0x07 command

1 byte - .0 - 1 = new data in 0x08 command
 .1 - 1 = new data in 0x09 command
 .2 - 1 = new data in 0x0A command
 .3 - 1 = new data in 0x0B command
 .4 - 1 = new data in 0x0C command
 .5 - 1 = new data in 0x0D command
 .6 - 1 = new data in 0x0E command
 .7 - 1 = new data in 0x0F command

1 byte - .0 - 1 = new data in 0x10 command
 .1 - 1 = new data in 0x11 command
 .2 - 1 = new data in 0x12 command
 .3 - 1 = new data in 0x13 command
 .4 - 1 = new data in 0x14 command
 .5 - 1 = new data in 0x15 command
 .6 - 1 = new data in 0x16 command
 .7 - 1 = new data in 0x17 command

1 byte - .0 - 1 = new data in 0x18 command
 .1 - 1 = new data in 0x19 command
 .2 - 1 = new data in 0x1A command
 .3 - 1 = new data in 0x1B command
 .4 - 1 = new data in 0x1C command
 .5 - 1 = new data in 0x1D command
 .6 - 1 = new data in 0x1E command
 .7 - 1 = new data in 0x1F command

1 byte - .0 - 1 = new data in 0x20 command
 .1 - 1 = new data in 0x21 command
 .2 - 1 = new data in 0x22 command
 .3 - 1 = new data in 0x23 command
 .4 - 1 = new data in 0x24 command
 .5 - 1 = new data in 0x25 command
 .6 - 1 = new data in 0x26 command
 .7 - 1 = new data in 0x27 command

Answers description:

- RTC and basic status bits - 7 bytes - time: YYYY-MM-DD hh:mm:ss - 0xYY, 0xYY, 0xMM, 0xDD, 0xhh, 0xmm, 0xss
 - 1 byte - .210 - day of the week (0=Monday, 1=Tuesday, ..., 6=Sunday)
 - .7 - 1 = service mode
 - .6 - 1 = troubles in the system (= flashing TROUBLE LED in keypad)
 - 1 byte - .7 - 1 = ACU-100 are present in the system
 - .6 - 1 = INT-RX are present in the system
 - .5 - 1 = troubles memory is set in INTEGRA panel
 - .3210 - INTEGRA type: 0 = 24, 1 = 32, 2 = 64, 3 = 128, 4 = 128-WRL
(to read detailed type use 0x7E command)

- troubles part 1 - 16 bytes - troubles - technical zones
 - 8 bytes - expanders AC trouble
 - 8 bytes - expanders BATT trouble
 - 8 bytes - expanders NO BATT trouble
 - 3 bytes - system troubles (see description below)
 - 1 byte - CA-64 PTSA modules AC trouble
 - 1 byte - CA-64 PTSA modules BATT trouble
 - 1 byte - CA-64 PTSA modules NO BATT trouble
 - 1 byte - ETHM-1 monitoring trouble

- troubles part 2 - 8 bytes - proximity card readers head A trouble
 - 8 bytes - proximity card readers head B trouble
 - 8 bytes - expanders supply output overload
 - 2 bytes - addressable zone expanders short circuit or jammed ACU-100 modules

- troubles part 3 - 15 bytes - ACU-100 modules jam level
 - 15 bytes - radio devices with low battery
 - 15 bytes - radio devices with no communication
 - 15 bytes - radio outputs with no communication

- troubles part 4 - 8 bytes - expanders with no communication
 - 8 bytes - switcherooed expanders
 - 1 byte - LCD keypads with no communication
 - 1 byte - switcherooed LCD keypads
 - 1 byte - ETHM-1 modules with no LAN cable / INT-RS modules with no DSR signal
 - 8 bytes - expanders tamper
 - 1 byte - LCD keypads tamper
 - 1 byte - LCD keypad initiation errors
 - 1 byte - auxiliary STM troubles (in INTEGRA PLUS, in others value of this field is 0)

- troubles part 5 - 1 byte - low battery in masters key fobs
 - 30 bytes - low battery in users key fobs

- troubles memory part 1 - 47 bytes - memory of troubles part 1

- troubles memory part 2 - 26 bytes - memory of troubles part 2
 - 1 byte - LCD keypads restart memory
 - 8 bytes - expanders restart memory
 - 2 bytes - GSM trouble code (high,low)
 - 2 bytes - GSM trouble code memory (high,low)

- troubles memory part 3 - 60 bytes - memory of troubles part 3

- troubles memory part 4 - 29 bytes - memory of troubles part 4

- troubles memory part 5 - 16 bytes - long zones violation memory
 - 16 bytes - no zones violation memory
 - 16 bytes - zones tamper memory

- System troubles:
- 1st byte - .0 - OUT1 trouble
 - .1 - OUT2 trouble
 - .2 - OUT3 trouble
 - .3 - OUT4 trouble
 - .4 - +KPD trouble
 - .5 - +EX1 or +EX2 trouble
 - .6 - BATT trouble
 - .7 - AC trouble
 - 2nd byte - .0 - DT1 trouble
 - .1 - DT2 trouble
 - .2 - DTM trouble
 - .3 - RTC trouble
 - .4 - no DTR signal
 - .5 - no BATT present
 - .6 - external modem initialization trouble
 - .7 - external model command (ATE0V1Q0H0S0=0) trouble
 - 3rd byte - .0 - no voltage on telephone line (INTEGRA 24, 32, 64 and 128)
 - .0 - auxiliary ST processor trouble (INTEGRA 128-WRL)
 - .1 - bad signal on telephone line
 - .2 - no signal on telephone line
 - .3 - monitoring to station 1 trouble
 - .4 - monitoring to station 2 trouble
 - .5 - EEPROM or access to RTC trouble
 - .6 - RAM memory trouble
 - .7 - INTEGRA main panel restart memory

Part 2 - INTEGRA control:

- 0x80 arm in mode 0: + 8 bytes - user code (with prefix, if required by INTEGRA), e.g.:
 if code is '1234', no prefixes: 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF
 if code is '1234', prefix is '97': 0x97, 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF
 + 4 bytes - partition list, e.g.:
 if partition 1, 2, and 29 have to be armed: 0x03, 0x00, 0x00, 0x10
 If function is accepted, function result can be checked by observe the system state
- 0x81 arm in mode 1 *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x82 arm in mode 2 *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x83 arm in mode 3 *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x84 disarm *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x85 clear alarm *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x86 zones bypass + 8 bytes - user code - *see example for 0x80*
 + 16 bytes - zone list, e.g.:
 if zone 1, 3, 62 and 120 have to be bypassed:
 0x05, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x20,
 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80, 0x00
 If function is accepted, function result can be checked by observe the system state
- 0x87 zones unbypass *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x88 outputs on + 8 bytes - user code - *see example for 0x80*
 + 16 bytes - output list - *see example for 0x86*
 If function is accepted, function result can be checked by observe the system state
- 0x89 outputs off *data structure as above*
 If function is accepted, function result can be checked by observe the system state

0x8A open door + 8 bytes - user code - *see example for 0x80*
 + 16 bytes - output list - *see example for 0x86* - outputs of a 101 type can be 'opened'
 + 8 bytes - expander list, e.g.:
 if expander address 4 and 63 doors have to be opened:
 0x10, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80
 If function is accepted, function result can be checked by observe the system state

0x8B clear trouble mem. + 8 bytes - user code - *see example for 0x80*
 If function is accepted, function result can be checked by observe the system state

0x8C read event + 3 bytes - last event index. To start reading event log call this function with these 3 bytes equal 0xFF - the last event will be returned. To read previous event, call this function with event index returned by this function and so on.

Function result - 15 bytes in the following format:

- 1 byte - 0x8C
- 8 bytes - event record - see the table below
- 3 bytes - event index
- 3 bytes - event index used to call the function

Bit:	.7	.6	.5	.4	.3	.2	.1	.0
1st byte	Y	Y	Z	E	S2	S2	S1	S1
2nd byte	K	K	K	D	D	D	D	D
3rd byte	M	M	M	M	T	T	T	T
4th byte	t	t	t	t	t	t	t	t
5th byte	P	P	P	P	P	R	C	C
6th byte	c	c	c	c	c	c	c	c
7th byte	n	n	n	n	n	n	n	n
8th byte	S	S	S	u	u	u	u	u

YY - year marker (i.e. YEAR mod 4, e.g. 2009 mod 4 = 1, 2010 mod 4 = 2)

Z - 1 = record not empty

E - 1 = event present (normally ZE should be both 00 or 11)

S1, S2 - status of monitoring to station 1 and 2, respectively:
 00 - new event, not processed by monitoring service
 01 - event sent
 10 - should not occur
 11 - event not monitored

KKK - event class:
 000 - zone and tamper alarms
 001 - partition and expander alarms
 010 - arming, disarming, alarm clearing
 011 - zone bypasses and unbypasses
 100 - access control
 101 - troubles
 110 - user functions
 111 - system events

DDDDD - day of the month (1..31)

MMMM - month (1..12)

TTTTtttttt - time in minutes (e.g. 17:53 = 17*60+53 = 1073)

PPPPP - partition number

R - 1 = restore

CCCCCCCC - event code - use command 0x8F to convert to text (or see Appendix 1 for event list)

nnnnnnnn - source number (e.g. zone number, user number) (see Appendix 1)

SSS - object number (0..7)

uuuuu - user control number - this number is increased everytime the user is created (ie. it will be changed after erase and create the user). This number is important only in those events which have the user in its description (e.g. arming by user; but e.g. zone alarm - not)

0x8D enter 1st code + 8 bytes - user code - *see example for 0x80*
 + 4 bytes - partition list - *see example for 0x80*
 + 2 bytes - 1st code validity period (low,high) in seconds
 + 1 byte - action: 0 - enter 1st code for arm
 1 - enter 1st code for disarm
 2 - cancel 1st code (validity period inessential)
 If function is accepted, function result can be checked by observe the system state

0x8E set RTC clock + 8 bytes - user code - *see example for 0x80*
 + 14 bytes - time and date to set (14 ASCII chars: yyyyymmddhhmmss)

0x8F	get event text	+ 2 bytes (high,low) - decode event code to text description: .15 - 0=short, 1=long text description 11 lsb - event code Function result - 22 or 52 bytes (depends on selection of short/long format) as follows: 1 byte - 0x8F 2 bytes - two bytes used to call this function 1 byte - kind of long description (see Appendix 2) 2 bytes - kind of short description (see Appendix 3) 16 or 46 bytes - event text
0x90	zones isolate	<i>data structure as in 0x86</i> If function is accepted, function result can be checked by observe the system state
0x91	outputs switch	<i>data structure as in 0x88</i> If function is accepted, function result can be checked by observe the system state

Part 3 - users management:

General numbering scheme in INTEGRA is as follow:

- 1..240 - number of user (max. value depends on INTEGRA type)
- 241..248 - number of master (max. value depends on INTEGRA type)
- 255 - number of service

0xE0 read self-info + 4/8 bytes - if 4 bytes - user code only, e.g.:
if code '1234': 0x12, 0x34, 0xFF, 0xFF
 if 8 bytes - recommended usage - prefix + user code, e.g.:
if prefix '987', code '1234': 0x98, 0x71, 0x23, 0x4F, 0xFF, 0xFF, 0xFF, 0xFF
if no prefix, code '1234': 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF

Function result - 30 bytes:

- 1 byte - 0xE0
- 1 byte - user number - see above numbering scheme
- 2 bytes - if user - user telephone code
 if master - 0x00, 0x00
 if service - 1st byte - existing masters, 2nd byte - 0x00
- 4 bytes - user partitions
- 1 byte - XYIOTTTT: X - user did not changed his code yet
 Y - user code is recognized by other user
 I - user right - zones isolating

- TTTT - user type:
 - 0 - normal
 - 1 - single
 - 2 - time renewable
 - 3 - time not renewable
 - 4 - duress
 - 5 - mono outputs
 - 6 - bi outputs
 - 7 - partitions temporary blocking
 - 8 - access to cash machine
 - 9 - guard
 - 10 - schedule

- 1 byte - user time
- 3 bytes - user rights:
 - 1st byte - .0 - arming
 .1 - disarming
 .2 - alarm clearing in own partitions
 .3 - alarm clearing in own object
 .4 - alarm clearing in whole system
 .5 - arm deferring
 .6 - code changing
 .7 - users editing
 - 2nd byte - .0 - zones bypassing
 .1 - clock setting
 .2 - troubles viewing
 .3 - events viewing
 .4 - zones resetting
 .5 - options changing
 .6 - tests
 .7 - downloading
 - 3rd byte - .0 - can always disarm (i.e. even if armed by other user)
 .1 - voice messaging clearing
 .2 - GuardX using
 .3 - access to temporary blocked partitions
 .4 - entering 1st code
 .5 - entering 2nd code
 .6 - outputs control
 .7 - clearing latched outputs
- 16 bytes - user name
- 1 byte - if user - object number (0..7)
 if master - object number (0..7)
 if service - 0xFF

To use the read self-info command, the user must have the 'GuardX using' right set active, otherwise the error 'requesting user code not found' will be returned.

0xE1 read user

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number to read (1..240 - user, 241..248 - master)
- Function result - 29 bytes:
- 1 byte - 0xE1
- 1 byte - user number:
 - 1..240 - user
 - 241..248 - master
 - 255 - service
- 4 bytes - user partitions
- 1 byte - XY00TTTT: TTTT - user type:
 - 0 - normal
 - 1 - single
 - 2 - time renewable
 - 3 - time not renewable
 - 4 - duress
 - 5 - mono outputs
 - 6 - bi outputs
 - 7 - partitions temporary blocking
 - 8 - access to cash machine
 - 9 - guard
 - 10 - schedule
- X - 1=user did not change own code after it was created
- Y - 1=other user tried to change own code to this user code
- 1 byte - user time
- 1 byte - user time - temporary value - valid only for schedule user
- 3 bytes - user rights - *see description for 0xE0*
- 16 bytes - user name
- 1 byte - if user - object number (0..7)
- if master - object number (0..7)
- if service - 0xFF

0xE2 read users list

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) which users list is to be read
- Function result - 62 bytes:
- 1 byte - 0xE2
- 1 byte - user number
- 30 bytes - list of all existing users
- 30 bytes - list of users that can be edited by this user

0xE3 read user locks

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) which locks are to be read
- Function result - 10 bytes:
- 1 byte - 0xE3
- 1 byte - user number
- 8 bytes - list of user locks

0xE4 write user locks

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) which locks are to be written
- + 8 bytes - list of user locks

0xE5 remove user

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) to remove

0xE6 create user

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) to create, 255 - auto
- + 4 bytes - user-to-create code
- + 2 bytes - user-to-create telephone code - 4 x BCD or 0xFFFF
- + 4 bytes - user-to-create partitions
- + 1 byte - user-to-create type
- + 1 byte - user-to-create time
- + 1 byte - user-to-create temporary time - *valid only for schedule user*
- + 1 byte - user-to-create 1st byte of rights
- + 1 byte - user-to-create 2nd byte of rights
- + 1 byte - user-to-create 3rd byte of rights
- + 16 bytes - user-to-create name
- + 1 byte - user-to-create object - valid only if service is the creator

0xE7 change user

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) to change
- + 4 bytes - user-to-change code - *will not be changed if equal 0xFFFFFFFF*
- + 2 bytes - user-to-change telephone code - *will not be changed if equal 0xFFFF*
- + 4 bytes - user-to-change partitions
- + 1 byte - user-to-change type
- + 1 byte - user-to-change time
- + 1 byte - user-to-change temporary time - *valid only for schedule user*
- + 1 byte - user-to-change 1st byte of rights
- + 1 byte - user-to-change 2nd byte of rights
- + 1 byte - user-to-change 3rd byte of rights
- + 16 byte - user-to-change name

In above commands you can set user type as follows:

0. Normal
1. Single
2. Time renewable
3. Time not renewable
4. Duress
5. Mono outputs
6. Bi outputs
7. Partition temporary blocking
8. Access to cash machine
9. Guard
10. Schedule

For users of the 2 and 3 types in the field '+ 1 byte - user-to-create/change time' you should give how many days the user should exist.
 For users of the 10 type in the field '+ 1 byte - user-to-create/change time' you should give user schedule number (1..8), and in the field '+ 1 byte - user-to-create/change temporary time' you give how many days the user should exist (0..254 - 0..254 days, 255 - infinite).
 For users of the 7 type the field '+ 1 byte - user-to-create/change time' stands for the blocking time (1..109 minutes).
 For other user types these two fields are not important (give 0 as filling).

0xE8 user DALLAS/proximity card/key fob managing:

- Read card/DALLAS list:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '0' (ASCII 48 char)
 - Function result - 64 bytes:
 - 1 byte - 0xE8
 - 1 byte - '0'
 - 31 bytes - proximity card list
 - 31 bytes - DALLAS list

- Read user proximity card:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '1' (ASCII 49 char)
 - + 1 byte - user number (1..248) which proximity card to read
 - Function result - 8 bytes:
 - 1 byte - 0xE8
 - 1 byte - '1'
 - 1 byte - user number
 - 5 bytes - proximity card number

- Write user proximity card:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '2' (ASCII 50 char)
 - + 1 byte - user number (1..248) which proximity card to write
 - + 5 bytes - proximity card number

- Read user DALLAS:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '3' (ASCII 51 char)
 - + 1 byte - user number (1..248) which DALLAS to read
 - Function result - 9 bytes:
 - 1 byte - 0xE8
 - 1 byte - '3'
 - 1 byte - user number
 - 6 bytes - DALLAS number

- Write user DALLAS:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '4' (ASCII 52 char)
 - + 1 byte - user number (1..248) which DALLAS to write
 - + 6 bytes - DALLAS number

- Read user INT-RX key fob:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '7' (ASCII 55 char)
 - + 1 byte - user number (1..248) which INT-RX key fob to read
 - Function result - 14 bytes:
 - 1 byte - 0xE8
 - 1 byte - '7'
 - 1 byte - user number
 - 4 bytes - INT-RX key fob 28-bit serial number (high..low)
 - 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 - 1 byte - bit list of keys that generate no events

- Write user INT-RX key fob:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '8' (ASCII 56 char)
 - + 1 byte - user number (1..248) which INT-RX key fob to write
 - + 4 bytes - INT-RX key fob 28-bit serial number (high..low)
 - + 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 - + 1 byte - bit list of keys that generate no events

- Read user ABAX key fob:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - '9' (ASCII 57 char)
 - + 1 byte - user number (1..248) which ABAX key fob to read
 - Function result - 14 bytes:
 - 1 byte - 0xE8
 - 1 byte - '9'
 - 1 byte - user number
 - 3 bytes - ABAX key fob 20-bit serial number (high..low)
 - 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 - 1 byte - bit list of keys that generate no events
 - 1 byte - bit list (max. three '1's) of INTEGRA output status used as acknowledge

- Write user ABAX key fob:
 - + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - 'A' (ASCII 41 char)
 - + 1 byte - user number (1..248) which ABAX key fob to write
 - + 3 bytes - ABAX key fob 20-bit serial number (high..low)
 - + 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 - + 1 byte - bit list of keys that generate no events
 - + 1 byte - bit list (max. three '1's) of INTEGRA output status used as acknowledge

Function can give result as below in a case of command that does not return result or in a case of an error:

- 1 byte - 0xE8
- 1 byte - '?'
- 1 byte - repeated command (i.e. '0', '1', '2', '3', '4', '7', '8', '9' or 'A')
- 1 byte - user number (can be inessential in some cases, e.g. in a case of wrong command)
- 1 byte - confirmation or error:
 - 0x00 - ok
 - 0x01 - unknown user code
 - 0x02 - no rights to perform action (on selected user)
 - 0x08 - unknown command
 - 0x8? - other errors

0xEE read device name + 1 byte - device type to read:

- 0 - partition (1..32)
- 1 - zone (1..128)
- 2 - user (1..255)
- 3 - expander/LCD (129..192 - expander, 193..210 - LCD)
- 4 - output (1..128)
- 5 - zone (1..128) with partition assignment (*)

+ 1 byte - device number to read

Function result - 20 bytes (* or 21 bytes):

- 1 byte - 0xEE
- 1 byte - device type - *see above*
- 1 byte - device number - *see above*
- 1 byte - device type/function:
 - if partition - partition type - *see e.g. DloadX for partition types list*
 - if zone - zone reaction - *see e.g. DloadX for zone reactions list*
 - if user - 0
 - if expander - expander type:
 - 1 - CA-64 PP
 - 2 - CA-64 E
 - 3 - CA-64 O
 - 4 - CA-64 EPS
 - 5 - CA-64 OPS
 - 6 - CA-64 ADR
 - 7 - INT-ORS
 - 8 - INT-S/SK
 - 9 - INT-SZ/SZK
 - 10 - CA-64 DR
 - 11 - CA-64 SR
 - 12 - ACU-100
 - 13 - INT-IORS
 - 14 - CA-64 Ei
 - 15 - CA-64 SM
 - 16 - INT-AV
 - 17 - INT-IT
 - 18 - CA-64 EPSi
 - 19 - INT-SCR
 - 20 - INT-ENT
 - 21 - INT-RX
 - 22 - INT-TXM
 - 23 - INT-VG
 - 24 - INT-KNX
 - if LCD - 'LCD' type:
 - 1 - INT-KLCD
 - 2 - INT-KLCDR
 - 3 - CA-64 PTSA
 - 4 - INT-RS
 - 5 - ETHM-1
 - if output - output function - *see e.g. DloadX for output functions list*

16 bytes - device name

1 byte - partition number (1..32) the zone is assigned to (this 21st byte appears only if it is device type to read number 5 (*))

INT-RS module returns an answer on **every** request - function result or 0xEF result (described below), so after sending any request to the module please wait for answer before sending next request (or give the module e.g. 3 seconds time-out).

0xEF result + 1 byte - result code:

- 0x00 - ok
- 0x01 - requesting user code not found
- 0x02 - no access
- 0x03 - selected user does not exist
- 0x04 - selected user already exists
- 0x05 - wrong code or code already exists
- 0x06 - telephone code already exists
- 0x08 - other error
- 0x8? - other errors
- 0xFF - function accepted (i.e. data length and crc ok), will be processed

Appendix 1 - event list

Full event list that is possible to generate by INTEGRA v1.11 2012-11-06 (older INTEGRA can generate subset of these events):

- the first column is the event code (CCccccccc)
- the second column is new/restore (R)
- the third column is kind of long description (see Appendix 2)
- the fourth column is event text description

```

1,0, 6, 'Voice messaging aborted
2,0, 3, 'Change of user access code
2,1, 3, 'Change of user access code
3,0, 6, 'Change of user access code
4,0, 6, 'Zones bypasses
5,0, 6, 'Zones reset
6,0, 6, 'Change of options
7,0, 6, 'Permission for service access
7,1, 6, 'Permission for service access removed
8,0, 6, 'Addition of user
9,0, 6, 'New user
10,0, 6, 'Edition of user
11,0, 6, 'User changed
12,0, 6, 'Removal of user
13,0, 6, 'User removed
14,0, 6, 'Recognition of user access code
15,0, 6, 'User access code recognized
16,0, 6, 'Addition of master
17,0, 6, 'Edition of master
18,0, 6, 'Removal of master
19,0, 4, 'RS-downloading started
19,1, 4, 'RS-downloading finished
20,0, 6, 'TEL-downloading started
21,0, 6, 'Monitoring station 1A test
22,0, 6, 'Monitoring station 1B test
23,0, 6, 'Monitoring station 2A test
24,0, 6, 'Monitoring station 2B test
25,0, 4, 'Service mode taken over
26,0, 2, 'Access to cash machine granted
27,0, 3, 'Recognition of user access code
27,1, 3, 'Recognition of user access code
28,0, 3, 'User access code recognized
28,1, 3, 'User access code recognized
29,0, 7, 'Automatically removed temporal user
30,0, 0, 'Service access automatically blocked
31,0, 0, 'Main panel software updated
32,0, 4, 'System settings stored in FLASH memory
33,0, 0, 'Starter started
34,0, 0, 'Starter started from RESET jumper
35,0, 6, 'Zones test function started
36,0, 7, 'Removal of single user
37,0, 2, 'First access code entered
38,0, 3, 'Voice messaging aborted
38,1, 3, 'Voice messaging aborted
39,0, 1, 'Vibration sensors test ok
40,0, 6, 'Change of prefix
41,0, 0, 'Change of winter time to summer time
42,0, 0, 'Change of summer time to winter time
43,0, 6, 'Guard round
44,0, 5, 'First access code expired
45,0, 2, 'First access code cancelled
46,0, 7, 'Remote (telephone) control started
46,1, 7, 'Remote (telephone) control finished
47,0,10, 'Remote switch turned on
47,1,10, 'Remote switch turned off
48,0,30, 'TCP/IP connection started (Internet)
48,1,30, 'TCP/IP connection finished (Internet)
49,0,30, 'TCP/IP connection failed (Internet)
50,0,31, 'IP address
51,0, 4, 'Invalidation of system settings in FLASH
52,0, 6, 'Service note cleared
53,0, 1, 'Vibration sensors test interrupted
54,0,30, 'TCP/IP connection started (DloadX)
54,1,30, 'TCP/IP connection finished (DloadX)
55,0,30, 'TCP/IP connection failed (DloadX)
56,0,30, 'TCP/IP connection started (GuardX)
56,1,30, 'TCP/IP connection finished (GuardX)
57,0,30, 'TCP/IP connection failed (GuardX)
58,0,30, 'TCP/IP connection started (GSM socket)
58,1,30, 'TCP/IP connection finished (GSM socket)
59,0,30, 'TCP/IP connection failed (GSM socket)
60,0,30, 'TCP/IP connection started (GSM http)
60,1,30, 'TCP/IP connection finished (GSM http)
61,0,30, 'TCP/IP connection failed (GSM http)
62,0, 6, 'User access
63,0, 6, 'User exit

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64,0, 4,'Keypad temporary blocked      '
65,0, 4,'Reader temporary blocked      '
66,0, 1,'Arming in "Stay" mode         '
67,0, 1,'Armin in "Stay, delay=0" mode  '
68,0, 0,'System real-time clock set    '
69,0, 6,'Troubles memory cleared      '
70,0, 6,'User logged in                '
71,0, 6,'User logged out               '
72,0, 6,'Door opened from LCD keypad   '
73,0,13,'Door opened                   '
74,0, 6,'System restored               '
75,0, 0,'ETHM/GPRS key changed         '
76,0, 6,'Messaging test started        '
77,0, 1,'Alarm monitoring delay         '
78,0, 1,'Network cable unplugged      '
78,1, 1,'Network cable ok              '
79,0, 9,'Messaging trouble             '
80,0, 9,'Messaging doubtful            '
81,0, 9,'Messaging ok                  '
82,0, 9,'Messaging confirmed           '
83,0, 1,'3 wrong access codes          '
84,0, 1,'Alarm - proximity card reader '
84,1, 1,'Proximity card reader restore '
85,0, 4,'Unauthorised door opening     '
86,0, 3,'User exit                     '
86,1, 3,'User exit                     '
87,0, 2,'Partition temporary blocked   '
88,0, 0,'GSM module trouble            '
88,1, 0,'GSM module ok                 '
89,0, 4,'Long opened door              '
89,1, 4,'Long opened door closed       '
90,0, 0,'Download suspended            '
91,0, 0,'Download started              '
92,0, 1,'Alarm - module tamper (verification error) '
92,1, 1,'Module tamper restore (verification ok) '
93,0, 1,'Alarm - module tamper (lack of presence) '
93,1, 1,'Module tamper restore (presence ok) '
94,0, 1,'Alarm - module tamper (TMP input) '
94,1, 1,'Module tamper restore (TMP input) '
95,0,12,'Output overload               '
95,1,12,'Output overload restore       '
96,0,12,'No output load                 '
96,1,12,'Output load present           '
97,0, 1,'Long zone violation           '
97,1, 1,'Long zone violation restore   '
98,0, 1,'No zone violation             '
98,1, 1,'No zone violation restore     '
99,0, 1,'Zone violation                 '
99,1, 1,'Zone restore                  '
100,0, 1,'Medical request (button)     '
100,1, 1,'Release of medical request button '
101,0, 1,'Medical request (remote)     '
101,1, 1,'Remote medical request restore '
110,0, 1,'Fire alarm                   '
110,1, 1,'Fire alarm zone restore      '
111,0, 1,'Fire alarm (smoke detector)  '
111,1, 1,'Smoke detector zone restore  '
112,0, 1,'Fire alarm (combustion)      '
112,1, 1,'Combustion zone restore      '
113,0, 1,'Fire alarm (water flow)      '
113,1, 1,'Water flow detection restore  '
114,0, 1,'Fire alarm (temperature sensor) '
114,1, 1,'Temperature sensor zone restore '
115,0, 1,'Fire alarm (button)          '
115,1, 1,'Release of fire alarm button  '
116,0, 1,'Fire alarm (duct)            '
116,1, 1,'Duct zone restore            '
117,0, 1,'Fire alarm (flames detected) '
117,1, 1,'Flames detection zone restore '
120,0, 1,'PANIC alarm (keypad)         '
121,0, 2,'DURESS alarm                 '
122,0, 1,'Silent PANIC alarm           '
122,1, 1,'Silent panic alarm zone restore '
123,0, 1,'Audible PANIC alarm          '
123,1, 1,'Audible panic alarm zone restore '
126,0, 5,'Alarm - no guard             '
130,0, 1,'Burglary alarm               '
130,1, 1,'Zone restore                 '
131,0, 1,'Alarm (perimeter zone)       '
131,1, 1,'Perimeter zone restore       '
132,0, 1,'Alarm (interior zone)         '
132,1, 1,'Interior zone restore        '
133,0, 1,'Alarm (24h burglary zone)    '
133,1, 1,'24h burglary zone restore    '
134,0, 1,'Alarm (entry/exit zone)      '
134,1, 1,'Entry/exit zone restore      '

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135,0, 1, 'Alarm (day/night zone)
135,1, 1, 'Day/night zone restore
136,0, 1, 'Alarm (exterior zone)
136,1, 1, 'Exterior zone restore
137,0, 1, 'Alarm (tamper perimeter)
137,1, 1, 'Tamper perimeter zone restore
139,0, 1, 'Verified alarm
143,0,11, 'Alarm - communication bus trouble
143,1,11, 'Communication bus ok
144,0, 1, 'Alarm (zone tamper)
144,1, 1, 'Zone tamper restore
145,0, 1, 'Alarm (module tamper)
145,1, 1, 'Module tamper restore
150,0, 1, 'Alarm (24h no burglary zone)
150,1, 1, '24h no burglary zone restore
151,0, 1, 'Alarm (gas detector)
151,1, 1, 'Gas detection zone restore
152,0, 1, 'Alarm (refrigeration)
152,1, 1, 'Refrigeration zone restore
153,0, 1, 'Alarm (heat loss)
153,1, 1, 'Heat loss zone restore
154,0, 1, 'Alarm (water leak)
154,1, 1, 'Water leak zone restore
155,0, 1, 'Alarm (protection loop break)
155,1, 1, 'Protection loop break zone restore
156,0, 1, 'Alarm (day/night zone tamper)
156,1, 1, 'Day/night zone tamper restore
157,0, 1, 'Alarm (low gas level)
157,1, 1, 'Low gas level zone restore
158,0, 1, 'Alarm (high temperature)
158,1, 1, 'High temperature zone restore
159,0, 1, 'Alarm (low temperature)
159,1, 1, 'Low temperature zone restore
161,0, 1, 'Alarm (no air flow)
161,1, 1, 'No air flow zone restore
162,0, 1, 'Alarm (carbon monoxide detected)
162,1, 1, 'Restore of carbon monoxide (CO) detection
163,0, 1, 'Alarm (tank level)
163,1, 1, 'Restore of tank level
200,0, 1, 'Alarm (fire protection loop)
200,1, 1, 'Fire protection loop zone restore
201,0, 1, 'Alarm (low water pressure)
201,1, 1, 'Low water pressure zone restore
202,0, 1, 'Alarm (low CO2 pressure)
202,1, 1, 'Low CO2 pressure zone restore
203,0, 1, 'Alarm (valve sensor)
203,1, 1, 'Valve sensor zone restore
204,0, 1, 'Alarm (low water level)
204,1, 1, 'Low water level zone restore
205,0, 1, 'Alarm (pump activated)
205,1, 1, 'Pump stopped
206,0, 1, 'Alarm (pump trouble)
206,1, 1, 'Pump ok
220,0, 1, 'Keybox open
220,1, 1, 'Keybox restore
300,0, 4, 'System module trouble
300,1, 4, 'System module ok
301,0, 4, 'AC supply trouble
301,1, 4, 'AC supply ok
302,0, 4, 'Low battery voltage
302,1, 4, 'Battery ok
303,0, 0, 'RAM memory error
305,0, 4, 'Main panel restart
306,0, 0, 'Main panel settings reset
306,1, 0, 'System settings restored from FLASH memory
312,0,12, 'Supply output overload
312,1,12, 'Supply output overload restore
330,0, 8, 'Proximity card reader trouble
330,1, 8, 'Proximity card reader ok
333,0,11, 'Communication bus trouble
333,1,11, 'Communication bus ok
339,0, 4, 'Module restart
344,0, 1, 'Receiver jam detected
344,1, 1, 'Receiver jam ended
350,0, 0, 'Transmission to monitoring station trouble
350,1, 0, 'Transmission to monitoring station ok
351,0, 0, 'Telephone line troubles
351,1, 0, 'Telephone line ok
370,0, 1, 'Alarm (auxiliary zone perimeter tamper)
370,1, 1, 'Auxiliary zone perimeter tamper restore
373,0, 1, 'Alarm (fire sensor tamper)
373,1, 1, 'Fire sensor tamper restore
380,0, 1, 'Zone trouble (masking)
380,1, 1, 'Zone ok (masking)
381,0,32, 'Radio connection troubles
381,1,32, 'Radio connection ok

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383,0, 1, 'Alarm (zone tamper)
383,1, 1, 'Zone tamper restore
384,0,32, 'Low voltage on radio zone battery
384,1,32, 'Voltage on radio zone battery ok
388,0, 1, 'Zone trouble (masking)
388,1, 1, 'Zone ok (masking)
400,0, 2, 'Disarm
400,1, 2, 'Arm
401,0, 2, 'Disarm by user
401,1, 2, 'Arm by user
402,0, 2, 'Group disarm
402,1, 2, 'Group arm
403,0,15, 'Auto-disarm
403,1,15, 'Auto-arm
404,0, 2, 'Late disarm by user
404,1, 2, 'Late arm by user
405,0, 2, 'Deferred disarm by user
405,1, 2, 'Deferred arm by user
406,0, 2, 'Alarm cleared
407,0, 2, 'Remote disarm
407,1, 2, 'Remote arm
408,1, 1, 'Quick arm
409,0, 1, 'Disarm by zone
409,1, 1, 'Arm by zone
411,0, 0, 'Callback made
412,0, 0, 'Download successfully finished
413,0, 0, 'Unsuccessful remote download attempt
421,0, 3, 'Access denied
421,1, 3, 'Access denied
422,0, 3, 'User access
422,1, 3, 'User access
423,0, 1, 'Alarm - armed partition door opened
441,1, 2, 'Arm (STAY mode)
442,1, 1, 'Arm by zone (STAY mode)
454,0, 2, 'Arming failed
458,0, 2, 'Delay activation time started
461,0, 1, 'Alarm (3 wrong access codes)
462,0, 3, 'Guard round
462,1, 3, 'Guard round
570,0, 1, 'Zone bypass
570,1, 1, 'Zone unbypass
571,0, 1, 'Fire zone bypass
571,1, 1, 'Fire zone unbypass
572,0, 1, '24h zone bypass
572,1, 1, '24h zone unbypass
573,0, 1, 'Burglary zone bypass
573,1, 1, 'Burglary zone unbypass
574,0, 1, 'Group zone bypass
574,1, 1, 'Group zone unbypass
575,0, 1, 'Zone auto-bypassed (violations)
575,1, 1, 'Zone auto-unbypassed (violations)
601,0, 6, 'Manual transmission test
602,0, 0, 'Transmission test
604,0, 2, 'Fire/technical zones test
604,1, 5, 'End of fire/technical zones test
607,0, 2, 'Burglary zones test
607,1, 5, 'End of burglary zones test
611,0, 1, 'Zone test ok
612,0, 1, 'Zone not tested
613,0, 1, 'Burglary zone test ok
614,0, 1, 'Fire zone test ok
615,0, 1, 'Panic zone test ok
621,0, 0, 'Reset of event log
622,0, 0, 'Event log 50% full
623,0, 0, 'Event log 90% full
625,0, 6, 'Setting system real-time clock
625,1, 0, 'System real-time clock trouble
627,0, 4, 'Service mode started
628,0, 4, 'Service mode finished
985,0,15, 'Exit time started
986,0, 1, 'Warning alarm
987,0, 2, 'Warning alarm cleared
988,0, 1, 'Arming aborted
989,0, 7, 'User logged in (INT-VG)
989,1, 7, 'User logged out (INT-VG)
990,0, 4, 'No connection with KNX system
990,1, 4, 'Connection with KNX system ok
991,0, 1, 'Zone auto-bypassed (tamper violations)
991,1, 1, 'Zone auto-unbypassed (tamper violations)
992,0, 6, 'Confirmed troubles
993,0, 6, 'Confirmed use of RX key fob with low battery
994,0, 6, 'Confirmed use of ABAX key fob with low battery
995,0, 3, 'Remote RX key fob with low battery used
995,1, 3, 'Remote RX key fob with low battery used
996,0, 3, 'Remote ABAX key fob with low battery used
996,1, 3, 'Remote ABAX key fob with low battery used

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997,0, 4,'Long transmitter busy state      '
997,1, 4,'Restore of long transmitter busy state '
998,0, 0,'Transmission test (station 1)    '
999,0, 0,'Transmission test (station 2)    '
1000,0, 1,'Trouble (zone)                 '
1000,1, 1,'Trouble restore (zone)         '
1001,0, 2,'Forced arming                  '
1002,0, 4,'No network (PING test)         '
1002,1, 4,'Network ok (PING test)        '
1003,0, 2,'Arming aborted                 '
1004,0, 0,'GPRS-downloading started from GSM module '
1005,0, 6,'ETHM-1-downloading started     '
1006,0, 4,'Current battery test - absent/low voltage '
1006,1, 4,'Current battery test - ok     '
1007,0, 1,'Exit time started              '
1008,0, 2,'Exit time started              '
1009,0,14,'SMS control - begin            '
1009,1,14,'SMS control - end              '
1010,0,14,'SMS with no control received   '
1011,0,14,'SMS from unauthorized telephone received '
1012,0, 6,'CSD-downloading started        '
1013,0, 6,'GPRS-downloading started        '
1014,0, 4,'No signal on DSR input         '
1014,1, 4,'Signal on DSR input ok         '
1015,0, 4,'Time server error              '
1015,1, 4,'Time server ok                 '
1016,0, 6,'Time synchronization started   '
1017,0, 9,'SMS messaging ok                '
1018,0, 9,'SMS messaging failed           '
1019,0, 3,'Remote key fob used            '
1019,1, 3,'Remote key fob used            '
1020,0, 1,'LCD/PTSA/ETHM-1 initiation error '
1021,0, 1,'LCD/PTSA/ETHM-1 initiation ok   '
1022,0, 0,'DOWNLOAD request from ETHM-1 module '
1023,0, 6,'Tamper info cleared            '

```

The meaning of nnnnnnnn field:

- if users numbering:
 - 1..240 - user
 - 241..248 - master
 - 249 - INT-AV
 - 251 - SMS
 - 252 - timer
 - 253 - function zone
 - 254 - Quick arm
 - 255 - service
- if zone|expander|keypad numbering:
 - 1..128 - zone
 - 129..192 - expander at address 0..63
 - INTEGRA 24 and 32:
 - 193..196 - real LCD keypads or INT-RS modules at address 0..3
 - 197..200 - keypad in GuardX connected to LCD keypad at address 0..3, or www keypad in internet browser connected to ETHM-1 at address 0..3
 - 201 - keypad in DloadX connected to INTEGRA via RS cable
 - 202 - keypad in DloadX connected to INTEGRA via TEL link (modem)
 - INTEGRA 64, 128 and 128-WRL:
 - 193..200 - real LCD keypads or INT-RS modules at address 0..7
 - 201..208 - keypad in GuardX connected to LCD keypad at address 0..7, or www keypad in internet browser connected to ETHM-1 at address 0..7
 - 209 - keypad in DloadX connected to INTEGRA via RS cable
 - 210 - keypad in DloadX connected to INTEGRA via TEL link (modem)
- if output|expander numbering:
 - 1..128 - output
 - 129..192 - supply output in expander at address 0..63

Appendix 2 - kind of long description

Kind of long description:

- 0 - no additional description
- 1 - partition/zone|expander|keypad
- 2 - partition/user
- 3 - partition keypad/user (partition keypad address in P P P P P R) (not LCD keypad, but LED partition keypad, e.g. INT-S)
- 4 - zone|expander|keypad
- 5 - partition
- 6 - keypad/user
- 7 - user
- 8 - expander reader head
- 9 - telephone
- 10 - output of telephone relay type
- 11 - partition/data bus
- 12 - partition/output|expander (partition not important for main panel outputs)
- 13 - partition/output|expander (partition not important for outputs)
- 14 - telephone in P P P P P /user (telephone: 0 - unknown, 1.. - phone number)
- 15 - partition/timer
- 30 - beginning of TCP/IP address (keypad address in P P P P P)
- 31 - 3rd and 4th bytes of TCP/IP address
- 32 - partition/zone or ABAX output

Appendix 3 - kind of short description

Kind of short description (just another kind of event description) - 2 bytes: MrIRoDnT gtwmkues of the following bit meaning:

- s - partition
- e - zone/expander/LCD-keypad
- u - user
- k - expander in R P P P P P
- m - LCD-keypad in P P P P P
- w - output/expander, partition only for expandera
- t - timer
- g - proximity card reader
- T - telephone
- n - number (RAM error)
- D - data bus (0=DTM, 1=DT1, 2=DT2, 129..128+IL_EXPAND=expander)
- o - call back (0='SERV', 1='SERV=', 2='USER', 3='USER=', 4='ETHM-modem', 5='ETHM-RS')
- R - telephone relay
- I - TCP/IP event (2 records !!!)
- r - ABAX input/output, partition only for input
- M - monitoring

Appendix 4 - crc calculation example

Assume that the following data has to be send to INT-RS module: 0xE0, 0x12, 0x34, 0xFF, 0xFF (i.e. read information about user with 1234 code). For this case the following frame should be generated:

0xFE	0xFE	0xE0	0x12	0x34	0xFF	0xFF	0x8A	0x9B	0xFE	0x0D
------	------	------	------	------	------	------	------	------	------	------

The 16-bit crc sum calculation goes as bellow:

- 1) $crc := 0x147A$
- 2) for byte $b = 0xE0$:
 - $crc := rl(crc) = rl(0x147A) = 0x28F4$
 - $crc := crc \text{ xor } 0xFFFF = 0x28F4 \text{ xor } 0xFFFF = 0xD70B$
 - $crc := crc + crc.high + b = 0xD70B + 0xD7 + 0xE0 = 0xD8C2$
- 3) for byte $b = 0x12$:
 - $crc := rl(crc) = rl(0xD8C2) = 0xB185$
 - $crc := crc \text{ xor } 0xFFFF = 0xB185 \text{ xor } 0xFFFF = 0x4E7A$
 - $crc := crc + crc.high + b = 0x4E7A + 0x4E + 0x12 = 0x4EDA$
- 4) for byte $b = 0x34$:
 - $crc := rl(crc) = rl(0x4EDA) = 0x9DB4$
 - $crc := crc \text{ xor } 0xFFFF = 0x9DB4 \text{ xor } 0xFFFF = 0x624B$
 - $crc := crc + crc.high + b = 0x624B + 0x62 + 0x34 = 0x62E1$
- 5) for byte $b = 0xFF$:
 - $crc := rl(crc) = rl(0x62E1) = 0xC5C2$
 - $crc := crc \text{ xor } 0xFFFF = 0xC5C2 \text{ xor } 0xFFFF = 0x3A3D$
 - $crc := crc + crc.high + b = 0x3A3D + 0x3A + 0xFF = 0x3B76$
- 6) for byte $b = 0xFF$:
 - $crc := rl(crc) = rl(0x3B76) = 0x76EC$
 - $crc := crc \text{ xor } 0xFFFF = 0x76EC \text{ xor } 0xFFFF = 0x8913$
 - $crc := crc + crc.high + b = 0x8913 + 0x89 + 0xFF = 0x8A9B$

And the final crc sum is 0x8A9B.